



Republic of the Philippines  
**Department of Education**  
REGION II – CAGAYAN VALLEY  
SCHOOLS DIVISION OF NUEVA VIZCAYA

ADVISORY NO. 03, s. 2026  
January 30, 2026

**CONDUCT OF EDUCATIONAL EXHIBITS BY  
WERQC'S EVENTS MANAGEMENT SERVICES**

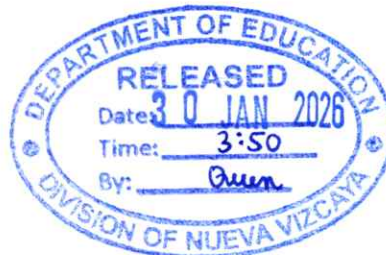
In reference to the letter of WERQC's Events Management Services received on January 28, 2026, this Advisory informs all public and private schools in the Schools Division of Nueva Vizcaya of the proposed conduct of educational exhibits and interactive learning activities.

Interested schools may coordinate directly with WERQC Events Management Services, subject to existing DepEd rules and regulations. Participation shall be voluntary and must not disrupt regular classes. All activities shall comply with DepEd Order No. 003, s. 2023 and DepEd Order No. 09, s. 2005, and other pertinent DepEd policies, ensuring learner safety and proper coordination.

This Advisory is issued for information and guidance only. The Schools Division Office does not endorse any commercial service nor incur financial obligation.

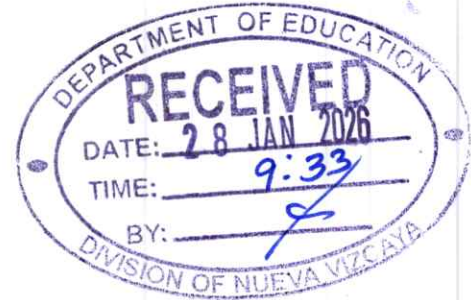
Immediate and widest dissemination of this Advisory is desired.

  
**ORLANDO E. MANUEL PhD, CESO V**  
Schools Division Superintendent  
01-2026-88



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ORLANDO E. MANUEL, PhD, CESO V  
Schools Division Superintendent  
Office of the Schools Division  
Nueva Vizcaya



Dear Dr. Manuel:

Warm greetings.

WERQC's Events Management Services was established in March 2015 with the mission of conducting educationally entertaining and interactive exhibits within school campuses across the Philippines. Our vision is to become a preferred provider of such exhibits and to leave a meaningful and lasting impact on the minds and hearts of students.

Our programs cater to various subject areas, including Science (Astronomy, Geology, and Biology), Values Education (film viewing), Mathematics (Robotics, 3D and 4D Technology, Mental Math such as Rubik's Cube and Soroban Abacus), and Filipino Literature Stage Plays (Ibong Adarna, Florante at Laura, Noli Me Tangere, and El Filibusterismo).

We also support school special occasions and celebrations such as Foundation Day activities through inflatable rides and games, arcade games, food bazaars, acrobatic shows, as well as JS Promenade setups.

By bringing these exhibits directly to school campuses, we help eliminate the logistical and financial challenges commonly associated with traditional field trips while maintaining the same level of educational enrichment and student engagement. Whether through a traveling science laboratory, a historical time-travel experience, or an interactive art installation, each exhibit is designed to provide students with meaningful, engaging, and impactful learning experiences.

In line with the foregoing, we respectfully request the issuance of an Advisory from the Department of Education – Schools Division of Nueva Vizcaya, endorsing the conduct of these educationally entertaining exhibits in both public and private schools within your jurisdiction, subject to existing rules and regulations. Such an advisory will greatly assist schools in properly coordinating and participating in these activities while ensuring full compliance with Department policies.

We are confident in the quality and compliance of our services, as all our activities are fully aligned with DepEd Order No. 003, s. 2023, *An Order Allowing the Conduct of In-Person Activities in Schools*, and DepEd Order No. 09, s. 2005, *Instituting Measures to Increase Engaged Time-on-Task and Ensuring Compliance Therewith*.

In this regard, we respectfully request the opportunity to further discuss this initiative and explore the possibility of bringing these educational exhibits to schools within your division, possibly in celebration of subject-matter months or school fairs. We would be grateful for the chance to meet at your most convenient time, or we would be pleased to personally visit your office to present additional details.

On a personal note, I was born in Bayombong, Nueva Vizcaya, and my parents are also from the province. It would be a great honor to share these educational programs with my hometown and contribute to the learning experiences of my fellow kababayans.

Should you have any questions or require further information, please do not hesitate to contact me at your convenience. Thank you very much for your time and kind consideration. We look forward to the possibility of working together to create inspiring and enriching educational experiences for your students.

Respectfully yours,



Wendy Lugares Quimba-Cariaga  
WERQC's Events Management Services

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# Science and Technology

## Geology with the Augmented Reality Sandbox.

The first and mobile Augmented Reality Sandbox in the Philippines. A Licensed Geologist from the University of the Philippines will be conducting a brief lecture on Earth Science such as different landforms, bodies of water, topography and many more.

Exhibit of Rockets, Minerals and Fossils on display. Advance subject matter like Volcano, Earthquake and more...



## Digital Mobile Planetarium

Inside a **Digital Mobile Planetarium**, you can explore the **wonders of space and astronomy** through a fully immersive, 360° dome experience. It's like stepping inside a giant digital classroom where the universe comes to life above and around you!



## Science Manipulative Gadgets

**Science manipulative gadgets** are hands-on learning tools that allow students to explore scientific concepts through direct interaction. These gadgets make abstract ideas more concrete, engaging, and easier to understand. Below is a list of **common science manipulatives** and what students can learn from them: Here are some of our experiment and exhibits:



## 3D Printer and Robotics

**Learning Outcomes from 3D Printing and Robotics**  
Students will gain hands-on learning experiences that enhance their understanding of science, technology, engineering, and mathematics (STEM). Through 3D printing and robotics, learners will:

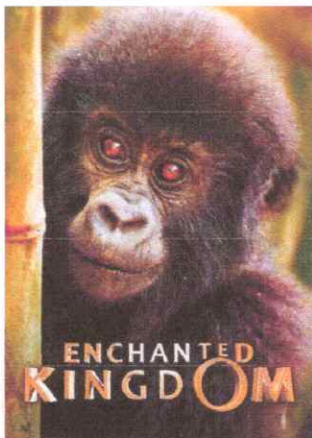




# Science and Technology

## 4D Cards and Cubes

Hold Anything with the 4D Cube or Card!  
The 4D Cube lets you hold digital 3D objects using augmented reality technology, enabling an engaging way to interact with the digital world. Students can explore a galaxy in the palm of their hand, hold fossils and ancient artifacts, explore a DNA molecule, investigate the Earth's core, dissect a virtual frog, and hold their own 3D creations in the palm of their hand.



## Enchanted Kingdom Film Viewing

**Enchanted Kingdom** is a nature documentary narrated by **Idris Elba**, which takes viewers on a mesmerizing visual journey across the continent of **Africa**.

The film is structured around **seven "realms"**—distinct ecological and geographic zones—each bringing the audience closer to the wild beauty, extremes, and surprises of nature.



A **PET-bottle rocket** flies because of **Newton's Third Law**: for every action there is an equal and opposite reaction. When pressurized air pushes water out of the bottle downward, the bottle is pushed upward. The water leaving downward is the "action" and the bottle moving up is the "reaction."





# Mathematics

Students will participate in **three engaging math-based activities**, namely the **Soroban Abacus**, **Rubik's Cube Challenge**, and **Giant Tangram and Tower of Hanoi Games**. Each station will be allotted **30 minutes**, allowing participants to explore mathematical concepts through hands-on and interactive learning experiences.

The **Soroban**, a Japanese version of the abacus, is a traditional calculating tool that plays an important role in developing **mental arithmetic skills**. Through consistent practice with the physical Soroban, students learn to visualize the position of beads in their minds — a process called "**Anzan**" or **mental abacus**.

When learners master the Soroban, they no longer need the physical device; instead, they **mentally picture the abacus** and move the beads in their imagination to perform calculations quickly and accurately. This strengthens **concentration, visualization, memory, and numerical reasoning**.

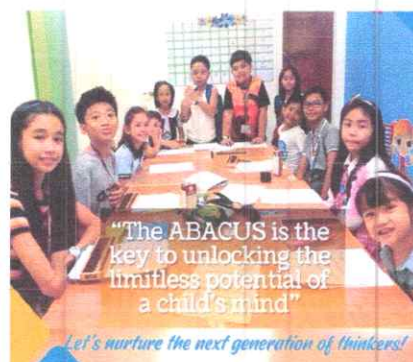
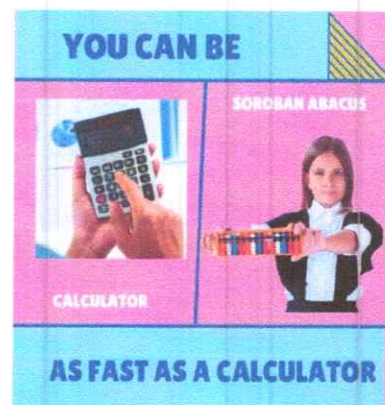
How it works in mental math

1. **Hands-on phase:** Students use the physical Soroban to perform basic operations (addition, subtraction, multiplication, division).
2. **Visualization phase:** They gradually rely less on the physical abacus and start imagining the beads mentally.
3. **Mental calculation phase:** They perform arithmetic entirely in their minds using the image of the abacus — achieving fast and accurate results.

**Professional mental math instructors will conduct the Soroban Abacus session,**

## 2. Rubik's Cube:

Skilled Rubik's Cube enthusiasts will provide students with an introduction to the fundamental methods of solving the Rubik's Cube.



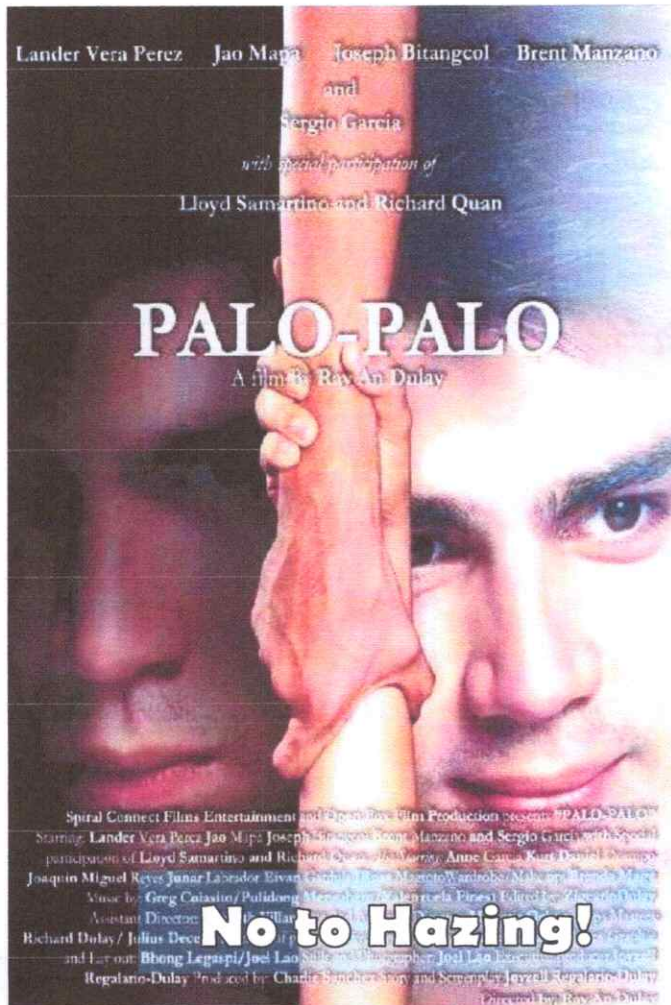
## 3. Fun Math Games

- \* **Giant Tangram:** Encourages creativity, spatial awareness, and geometric understanding.
- \* **Tower of Hanoi:** Improves logical reasoning and sequential problem-solving techniques.





## EDUKASYON SA PAGPAPAKATAO / VALUES FORMATION FILM VIEWING



### Objectives:

- ♦ Full length film
- ♦ 9 x 12 Foot LED Wall
- ♦ Meet , Greet and Photo Opportunity with an Actor
- ♦ Sound System
- ♦ Venue or Closed Auditorium or Gymnasium
- ♦ Promo Materials
- ♦ Security for students and actors

1. To raise awareness among students about the harmful effects of hazing and bullying on individuals and the community.
2. To promote empathy, respect, and responsible behavior in dealing with peers and others.
3. To help students recognize the importance of mental health and the impact of negative social behaviors on emotional well-being.
4. To encourage students to take an active role in preventing and addressing hazing and bullying within their environment.
5. To inspire positive values such as kindness, inclusivity, and support for one another.



# Philippines' 4 Classic Literary Masterpieces

## Stage Plays

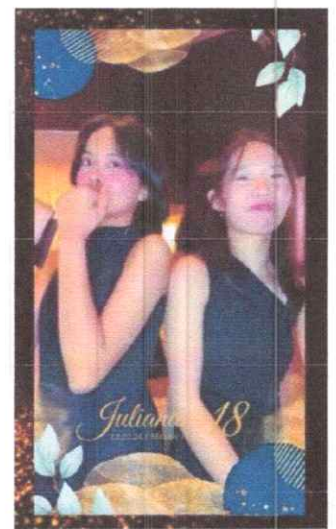




## Other Event Offers



## LED Lights and Poi Dance Show



## Spin 360 Video and Photo booth



## 2-hour World Class Acrobatic Show





# Travel with WERQC's

This proposal aims to offer a comprehensive educational field trip program for schools, which includes transportation services, guided visits to educational museums, factories, and historical sites. Accommodation and meal arrangements may also be provided when necessary, ensuring a safe, convenient, and enriching learning experience for students and faculty. Travel Insurance is also included.



PENTHOUSE 1,2,3,4



PENTHOUSE 1,2,3 - 2-bedroom/2-storey suite w/ living room, dining & kitchenette  
Good for 4 pax

PENTHOUSE 4 - 3-bedroom/2-storey suite w/ living room, dining & kitchenette  
(Good for 6pax)



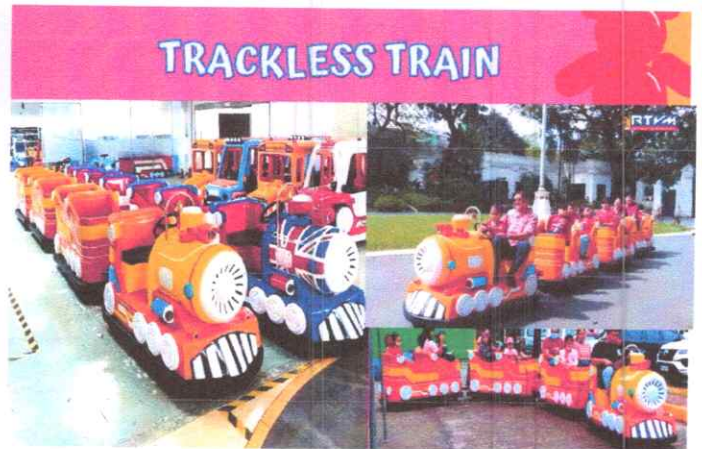
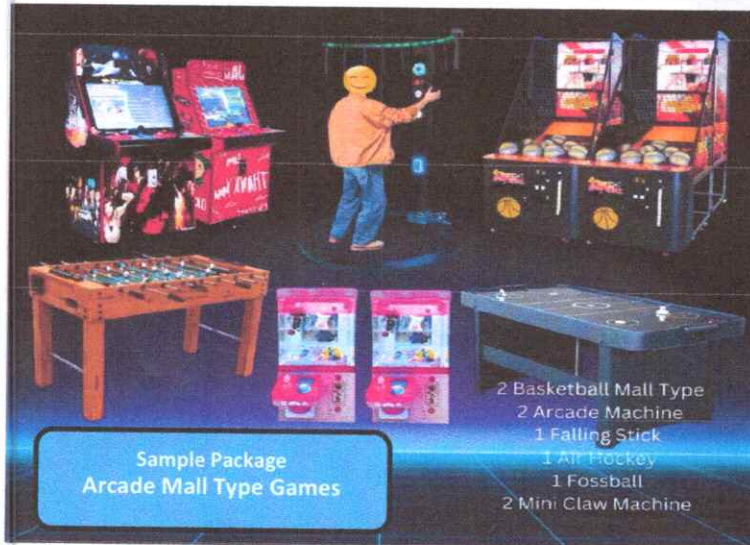
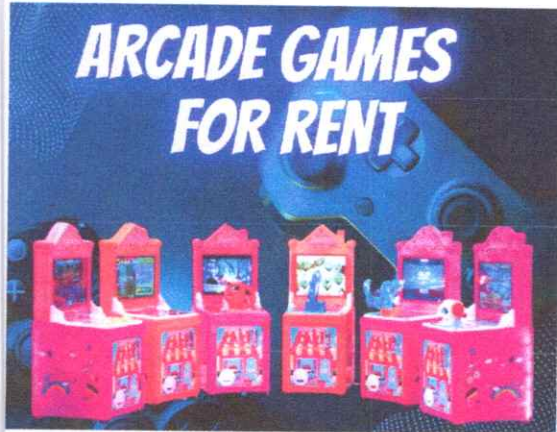


## Inflatable Rides & Games, Arcade Sports & Computer games, Trackless Train and Many more!

Foundation day and Family day is more fun with Giant slides, Arcade games and more!

Kids can play unlimited as per school's request for 7 hours.

Combo packages makes it more Amaziing!!!



### Sports Package C

